









Blind in the Water Tower 2019

Nov 17, 2019











Norrköping's Old Water Tower
Lennings Gata 2, 602 37 Norrköping
(58.584619, 16.1694)

Norrköping, Sweden

Events

Event	Round	Format	Time limit	Proceed
	First round	Bo3	15:00.00 cumulative	Top 75%
	Final	Bo3	12:00.00 cumulative	
	Final	Mo3	1 hour	
	Final	Bo3	1:30:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final	
	Final	Bo3	1:30:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:30.00	5:00.00	Top 6
	Final	Ao5	5:00.00	

Schedule for Sunday (November 17, 2019)

Start	End	Activity	Format	Time limit	Proceed
09:30 AM	10:15 AM	Check-In			
10:15 AM	11:00 AM	 3x3x3 With Feet First round	Bo2 / Ao5 Cutoff: 2:30.00	5:00.00	Top 6
11:00 AM	11:15 AM	 3x3x3 With Feet Final	Ao5	5:00.00	
11:15 AM	12:20 PM	 3x3x3 Fewest Moves Final (Attempt 1)	Mo3	1 hour	
12:20 PM	02:20 PM	 4x4x4 Blindfolded Final	Bo3	1:30:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final	
12:20 PM	02:20 PM	 5x5x5 Blindfolded Final	Bo3	1:30:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final	
02:20 PM	02:50 PM	Lunch			
02:50 PM	03:30 PM	 3x3x3 Blindfolded First round	Bo3	15:00.00 cumulative	Top 75%
03:30 PM	04:35 PM	 3x3x3 Fewest Moves Final (Attempt 2)	Mo3	1 hour	
04:35 PM	04:40 PM	Multi-Cube Hand-In			
04:40 PM	05:00 PM	Multi-Cube Scrambling			
05:00 PM	06:10 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	
06:10 PM	07:15 PM	 3x3x3 Fewest Moves Final (Attempt 3)	Mo3	1 hour	
07:15 PM	07:45 PM	 3x3x3 Blindfolded Final	Bo3	12:00.00 cumulative	

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

A **cumulative time limit** may be enforced across rounds (see [Guideline A1a2++](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3